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<p><div class="hwc kCrYT" style="padding-bottom:12px;padding-top:0px"><div><div><div></div></div><h2><div>Top 7 Important Game Design Principles</div></h2></div><div><div><div><div><div><div>Set Clear Goals and Objectives. Goals and objectives provide a pathway for the players to follow in the game. ... </div></div></div></div></div><div></div><div></div><div><div><div><div><div>Engaging Core Mechanics. ... </div></div></div></div></div><div><div><div><div><div>Maintain Game Flow and Player Experience. ... </div></div></div></div></div><div><div>Balancing the Game. ... </div></div></div></div></div><div><div><div><div><div>Offer Feedback and Rewards. ... </div></div></div></div></div><div>Playtesting. ... </div></div></div></div></div><div><div>Sound Design.</div></div></div></div></div><a data-ved="2ahUKEwic3-HqitGDAXWPhu4BHc4EBu4QFnoECAEQBg" href="{href}">7 Essential Game Design Principles Every Game Designer Should Know<a data-ved="2ahUKEwic3-HqitGDAXWPhu4BHc4EBu4QlquEEgQIARAH" href="{href}">juegostudio : blog : game-design-principles-every-game-design...</div></div></div></div></div><div><a data-ved="2ahUKEwic3-HqitGDAXWPhu4BHc4EBu4Qzmd6BAgBEAg" href="{href}">site apost</div></div></div></div><div class="hwc kCrYT" style="padding-bottom:12px;padding-top:0px"></div><div><div><div></div></div><h2><div>Here are the five most critical components of outstanding Learning Games.</div></h2></div></div></div></div>