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The company wanted to consolidate its handheld and home console markets into one platform, and the success of the Switch influenced this decision. Nintendo discontinued the production of the New 3DS and N3DS XL systems because they came out with the New 2DS XL.

Why did Nintendo discontinue the New 3DS? - Quora

quora : ...

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Why it's scary: The claustrophobia of The Descent is horribly real. Before you even discover what's lurking down there - with a night vision reveal so spectacular that it goes down in jump scare history - this cave system is stone horror. The women are experienced explorers but every shot of squeezing through tiny spaces as rubble gently falls, every huge cavern only lit in one tiny corner by their flares, and every step they take further into the abyss is heart-racing stuff. And this isn't an unlikable crew of barely fleshed out American teens, pun intended, these characters and their complex relationships truly matter. This is beautifully grueling, not to mention empowering, filmmaking. Witness the UK ending of this cult classic and you'll need more than a cheeky G&T to cheer you up afterward.

14. Psycho (1960)

Why it's scary: Richard Donner's The Omen is a masterclass in quality horror filmmaking but don't let that put you off, horror fans - there's plenty of shock and schlock to be had here too. As Damian unleashes his dastardly plans on the world around him, people are hanged, shot, decapitated, defenestrated, impaled, savaged by rottweilers and a sinister nanny - the lot. But perhaps what is most scary about this occult offering is the sense of inescapability that runs through the frightening deaths that pepper the film - if Damian has you in his sights, there's very little you can do to outrun your fate.

6. The Blair Witch Project (1999)

(Image credit: Haxan Films/Summit Entertainment)

by Sledgehammer who previously created Advanced Variables, WW2, e Vanguard; AllCall do

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