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In Call of Duty games, a good Kill/Death (K/D) ratio is typically considered to be around 1.0 or higher. This means that a player has at least as many kills as deaths during a match or over a longer period of gameplay.

What is considered a good K/D ratio in Call of Duty? - Quora

quora : What-is-considered-a-good-K-D-ratio-in-Call-of-Duty

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It depends on the game, but generally a KD greater than 1 means you're winning most of your fights, with anything between 1.2-1.6 being really good.

KD Calculator | Compute Your Kills/Deaths Ratio

omnicalculator : other

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Call of Duty: Modern Warfare 3 is now the worst-rated game in the franchise's history. The PC version of Modern Warfare 3 has an average score of 45 out of 100 on Metacritic, while its PlayStation and Xbox ports are rated at 53 and 62, respectively.